{AT410} Sleeping Beauty.

The king's daughter falls into a magic sleep. A prince breaks through the hedge surrounding the castle and disenchants the maiden.

I. The Wished-for Child.

A frog announces the birth of the much desired daughter of the king.

- II. The Fairies' Gifts,
- (a) A fairy who has not been invited to the celebration (christening) makes a wish that the princess shall die of a wound from a spindle,
- (b) Another fairy changes the death into a hundred-year sleep.
- III. The Enchanted Princess,
- (a) The prophecy is fulfilled: with the maiden all the dwellers in the castle sink into a magic sleep and all about grows a hedge of thorn.
- IV. The Disenchantment.

After a hundred years a prince breaks through the hedge, awakes the princess with a kiss and holds a happy marriage.

— Adapted from BP.

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Motifs:
I.
[B211.7.1] Speaking frog.
[B493.1] Helpful frog.
II.
[F312] Fairy presides at child's birth.
[F361.1.1] Fairy takes revenge for not being invited to feast.
[G269.4] Curse by disappointed witch.
[M412.1] Curse given at birth of child.
[F316] Fairy lays curse on child.
[M341.2.13] Prophecy: death through spindle wound.
[F316.1] Fairy's curse partially overcome by another fairy's amendment.
III.
[M370] Vain attempts to escape fulfillment of prophecy.
[D1962.1] Magic sleep through curse.
[D1364.17] Spindle causes magic sleep.
[D6] Enchanted castle.
[D1960.3] Sleeping Beauty. Magic sleep for definite period (e.g., a hundred years).
[D1967.1] Person in magic sleep surrounded by protecting hedge.
[F771.4.4] Castle in which everyone is asleep.
[F771.4.7] Castle inhabited by enchanted princess.
IV.
[N711.2] Hero finds maiden in (magic) castle.
[D1978.5] Waking from magic sleep by kiss.
[D735] Disenchantment by kiss.
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*BP I 434 (Grimm No. 50).
Livonian 1;
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{AT410*} The Petrified Kingdom.

A soldier comes to a kingdom where everything has turned to stone. He spends three successive nights in the castle without surrendering to fear of the evil spirits. All the kingdom revives; the soldier marries the princess.

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* BP II 330f.
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{AT411} The King and the Lamia.
I. The Snake-Wife. A king sees, falls in love with, and marries a lovely girl who is actually a snake-woman [B29.1].
II. Overcoming her Power.
(a) His health deteriorates,
(b) A fakir tells him to feed her salty food and to stay at night and watch her.
(c) She assumes her snake form and goes for water.
III. The Ashes,
(a) An oven is heated red-hot and she is pushed in.
(b) Among the ashes is found a pebble capable of turning anything it
touches into gold [D1469.10.1].
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